

An Autonomous Self-Replicating Robotic System

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Abstract

The concept of self-replicating machines was introduced more than fifty years ago by John von Neumann. However, to our knowledge a fully autonomous self-replicating robot has not been implemented until now. Here we describe a fully autonomous prototype that demonstrates robotic self replication. This work builds on our previous results in remote-controlled robotic replication and semi-autonomous replicating robotic systems.

Keyword

Self-Replication, Artificial Life, Robot, Modular Robots

INTERODUCTION

In this paper, we develop a physical prototype capable of fully autonomous self replication in a laboratory setting. This work builds upon our previous results in remote-controlled robotic replication presented in [1], and a semi-autonomous replicating robotic system presented in [2]. The new prototype uses two light sensors in its navigation system to detect objects and to also track lines. Our prototype is constructed from modified LEGO Mindstorm kits in which the electrical connections are enhanced. Magnets and shape-constraining blocks are employed to aid in the aligning and interlocking of the replica's subsystems. We also discuss the motivation for studying self-replicating systems and review previous works. Finally, results of experiments with our prototype system are discussed.

Motivation

People have imagined for years a factory that could autonomously replicate itself for multiple generations, requiring neither people nor the monstrous machinery typically associated with a factory. Over the recent decades, outer space has been mentioned as one potential application for such self-replicating robotic factories (see e.g., [3-5]). However, enormous technical barriers must be overcome before these systems can become feasible. The purpose of the current work is to take one small step toward realizing this goal.

In contrast to self-reconfigurable robotics [6-10], self-replication utilizes an original unit to actively assemble an exact copy of itself from passive components. This can result in exponential growth in the number of robots available to perform a job, thus drastically shortening the original unit's task time.

Previous Efforts in Mechanical Self-Replicating System

Von Neumann [11] was the first to seriously study the idea of self-replicating machines from a theoretical perspective. Von Neumann introduced the theory of automata and established a quantitative definition of self-replication. His early results on self-replicating machines have become useful in several diverse research areas such as: cellular automata, nanotechnology, macromolecular chemistry, and computer programming (more details in [12].)

In the late 1950's, Penrose performed the first recognized demonstration of a self-replicating mechanical system [13]. It consisted of passive elements that self-assembled only under external agitation. This is similar in many ways to the modern work of Whitesides [14], only at a different length scale.

More than 20 years after Penrose, NASA established a series of studies on the topic of "Advanced Automation for Space Missions" [3]. These studies investigated the possibility of building a self-replicating factory on the moon. References [15-19] also outlined strategies for space utilization. Recently, research on robots that are capable of designing other machines with little help from humans has also been performed (see [20] and references therein). This relies on the use of rapid prototyping technologies.

DESIGN AND DESCRIPTIONS OF AN AUTONOMOUS SELF-REPLICATING ROBOT

The robot and its replicas each consist of four subsystems: controller, left tread, right tread, and gripper/sensor subsystems. All subsystems are connected to others using magnets and shape constraints. Figure 1 shows an assembly view of the robot.

The controller subsystem is made up of a LEGO RCX programmable controller fit inside a chassis. The chassis's sides are used to connect to the left and right treads. Each side has a set of magnets, a set of shape-constraining blocks, and a set of electrical connections. The front end of the chassis is designed to attach with the gripper. The front end also has a set of magnets, a set of shape-constraining blocks, and a set of electrical connections, which transfer electrical and electronic signals from the controller to the gripper's motor and the navigating sensors installed on the gripper subsystem.

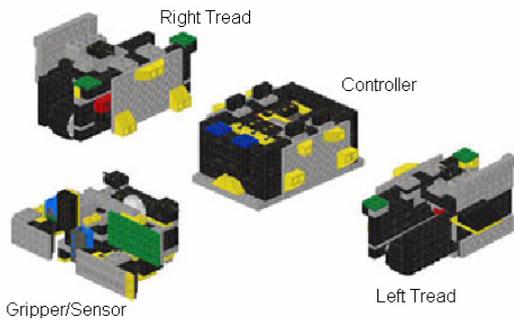


Figure 1: An assembly view of the self-replicating robot.

The magnets and the shape-constraining blocks are used in collaboration to aid aligning and interlocking subsystems. On each chassis side, the magnets are symmetrically placed in opposite polar directions to each other. This is to protect against incorrect positioning of the subsystems. The concept of using the magnets (with different polarizations) and shape-constraining blocks was influenced by the self-complementary molecules of Rebek [21]. Figure 2 illustrates the concepts of using the polar magnets and shape-constrained blocks to align and interlock subsystems. By design, it is very difficult for these connectors to misalign.

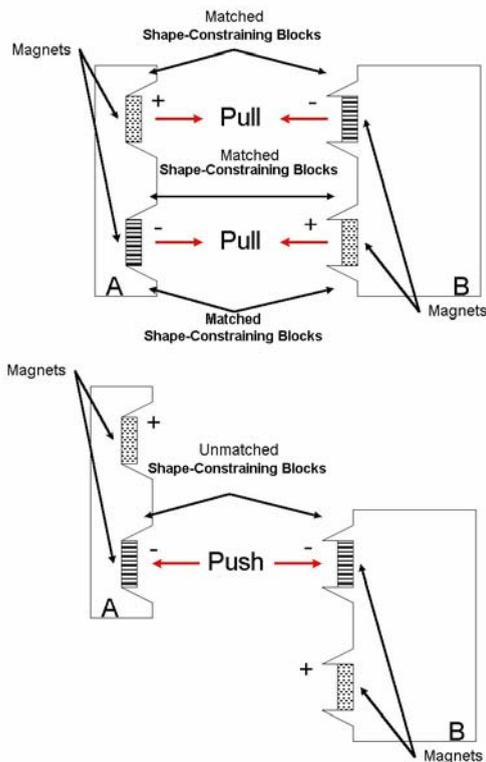


Figure 2: This diagram illustrates the concept of using polar magnets and shape-constraining blocks (top: correctly aligning, and bottom: incorrectly aligning.)

The left and right tread subsystems are designed to be identical to each other, with the purpose of reducing the system's design complexity. A tread subsystem hosts a rubber tread with a driving gear system, a 9V LEGO DC motor, and a light-reflective pad which helps the original robot's navigation. One side of the tread has a set of magnets, a set of shape-constrained blocks, and a set of electrical connections, all of which correspond to the side of the controller subsystem. On the other side, the tread has a wedge which is fitted to the gripper. The wedge is used during the tread subsystem's transferring and assembling processes. Figure 3 shows how the original robot grasps the tread subsystem, and Figure 4 shows the connections located between the controller and tread subsystems.

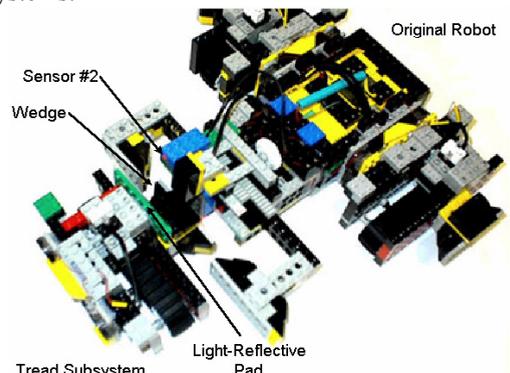


Figure 3: The original robot grasps the tread subsystem.

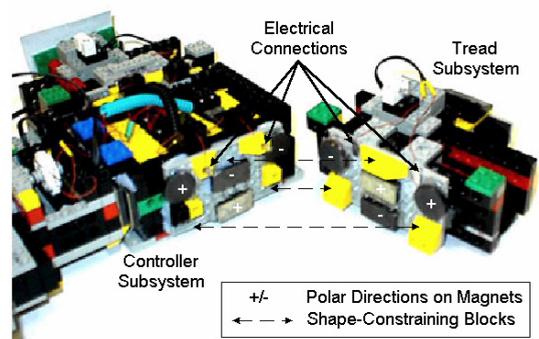


Figure 4: The connections located between controller and tread subsystems.

The gripper/sensor subsystem is comprised of a 9V LEGO DC motor, a set of rack and pinion gears used to drive the left/right fingers of the gripper, a set of magnets, a set of shape-constrained blocks, a set of electrical connections, and two light sensors (one is pointed downward, and the other is pointed forward).

The set of magnets, shape-constraining blocks, and electrical connections are attached to their corresponding part, on the front side of the controller subsystem. The left finger of the gripper is designed in a wedge shape to be fitted with the gripper in any identical robot. This wedge is used in the same manner as in the tread subsystems

during assembling processes. Figure 5 shows how the original robot grasps the gripper/sensor subsystem, and Figure 6 shows the connections located between gripper/sensor and controller subsystems. The two LEGO light sensors are employed in the robot's navigation system. The first light sensor (pointed downward) is used to detect the blue painted lines and silver acrylic spots on the experiment surface. The second light sensor (pointed forward) is used to detect objects (the subsystems of the replica) which the robot runs into.

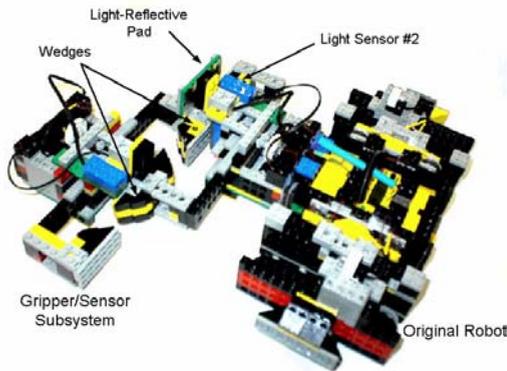


Figure 5: The original robot grasps the gripper/sensor subsystem.

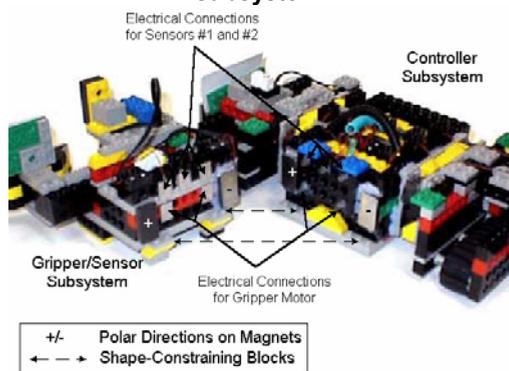


Figure 6: The connections located between gripper/sensor and controller subsystems.

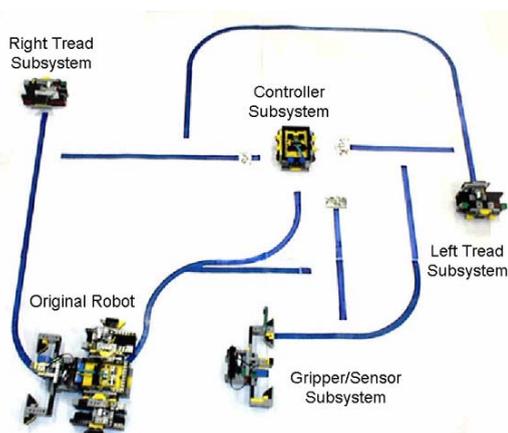


Figure 7: A map of the experimental area.

The experimental area is a 2m x 3m area made of white colored paper with lines and spots painted in blue and silver acrylic colors. The original robot starts at the initial position, and the replica's subsystems are at their locations. Figure 7 shows the experimental area with locations of the replica's subsystems and the initial position of the original robot.

CONTROL AND PROGRAMMING

The prototype robot is a fully autonomous system. Figure 8 shows the control architecture of the robot. The robot and its replicas, using the LEGO light sensor No. 1 (pointed downward), is capable of tracking the blue lines, and it can recognize the assembling spots, painted in an silver acrylic. The sensor detects and returns different analog values, corresponding to different colors. The robot tracks the painted lines to navigate between positions. Once the robot detects the assembling spot, the robot begins the assembling process. The LEGO light sensor No. 2 (pointed forward) returns an analog value once it detects a light-reflective pad attached to the tread and gripper/sensor subsystems. This notifies the robot to begin grasping the detected subsystem.

The grasping process consists of an aligning push toward the subsystem, and closing the gripper to grasp the subsystem. On the other hand, the assembly process consists of opening the gripper to release the subsystem, and an aligning push forward to snap the subsystem to the controller. Figure 9 shows the original robot grasping a subsystem, and moving toward an assembling spot, in silver acrylic, along the blue line.

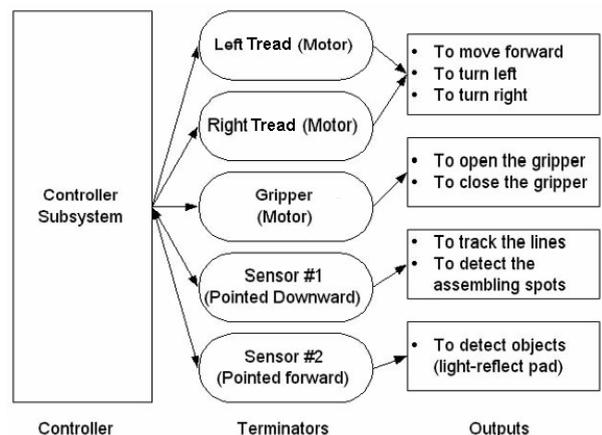


Figure 8: The control architecture of the autonomous self-replicating robot.

The programming of the prototype is described here. The code is programmed on a PC and transferred through a LEGO infrared program-transferring tower. In the order in which events take place in the replication process, the programming is separated into seven stages: 1) replication process is activated, 2) line tracking and searching for a subsystem, 3) grasping the subsystem and changing to a

19. Once the original robot reaches the assembly location it stops, and opens the gripper.
20. The original robot backs up and turns left until sensor No. 1 is a line value.
21. The original robot then follows the line back to the starting point, and is ready to replicate again.
22. The completed replica self-activates (20 seconds after completion) and begins following the line to the starting point.
23. Once each robot reaches the starting point, it begins the replication procedure again.

The replication process takes two minutes and fifteen seconds per cycle. Although each subsystem is required to be placed in its starting location, errors in initial position and orientation are not very critical. We found slight errors during the grasping process in a few experiments caused by improper placement of the subsystems. Overall, the system is robust and very repeatable.

CONCLUSION

An autonomous self-replicating robot prototype has been constructed and tested. It uses two light sensors in its navigation system to detect objects and also to track lines. Magnets and shape-constraining blocks are used to aid in aligning and interlocking the subsystems of the replica. As a result, the robot is capable of automatically assembling its replicas. All the replicas are also capable of completing the same replicating process. We believe that this prototype is the world's first fully functional autonomous self-replicating robot.

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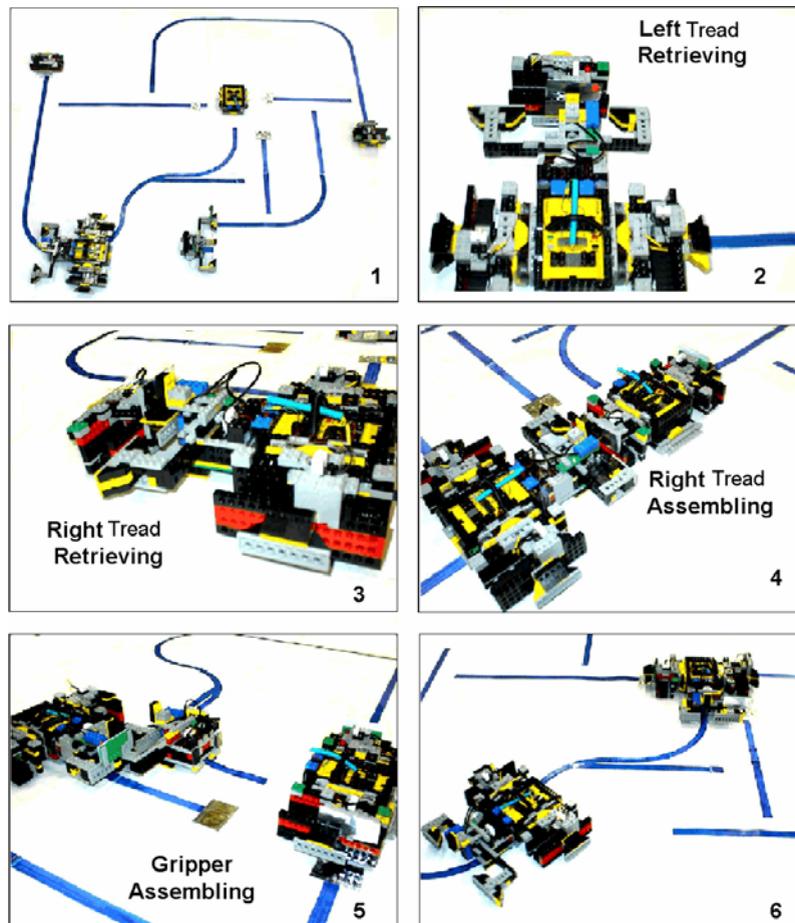


Figure 11: Self-replication process: 1) the original robot begins at the initial position with every part placed in their position. 2) The robot detects the right-tread subsystem. 3) The robot grasps the right-tread subsystem, and attaches it to the controller. 4) In the same manner, the robot performs the assembly of the left-tread subsystem. 5) After the robot grasps the gripper/sensor subsystem the robot transfers the subsystem to the next assembly step at the controller. 6) After being fully assembled, the replica is self-activated, and ready to replicate just like the original.

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